

EDUCATIONAL GAMING

Refer to PRACTICAL SHEETS n°:

MC24...

Use these TOOLBOX resources:

Educational gaming

Adapt learning content in order to include gamifying elements

Teachers can try to develop a lesson considering this situation:

- Imagine you are a history teacher and have a class that needs to learn and retain the topic of World war 1.
- Base your lesson on the following text, trying to include one or two activities from the tool:
<https://wordwall.net/>
- your goal is to make sure that your students retain the new information and practice the content.

Remember to:

- create an account on wordwall
- base the choice of the game based on your students and your goals of the lesson
- creating different moments of a gamified educational content guarantees a more attentive class

WORLD WAR 1 - Info

A hundred years might seem like a very long time ago, but it isn't really. Your great-great grandparents were around then, and they would have lived through, and maybe even taken part in, this terrible conflict.

Lots of history books have been written on World War 1 facts and why it started. But it all boils down to the fact that Europe had split into two large families of countries. The Allies – the British Empire, France, Belgium, Russia and later, the USA – were in one family. And the Central Powers of Germany, Austria, Hungary, Bulgaria and Turkey were in the other. On 4 August 1914, Germany invaded Belgium, and so, standing by its promise to stick up for Belgium, Britain declared war on Germany. The world was at war...

When the First World War began that summer, most people thought it would be over by Christmas. Many believed that Britain was so powerful it could win very quickly. In fact, the First World War lasted four terrible years, not four months.

By the winter of 1915, the opposing sides had both dug long ditches called trenches which faced each other, in some places just 30m apart! These lines of narrow trenches stretched from the Belgian coast to Switzerland, and were known as the Western Front. Over five million British soldiers spent time living in these muddy, miserable ditches, taking it in turns to be on the Front Line – the trench closest to the enemy.

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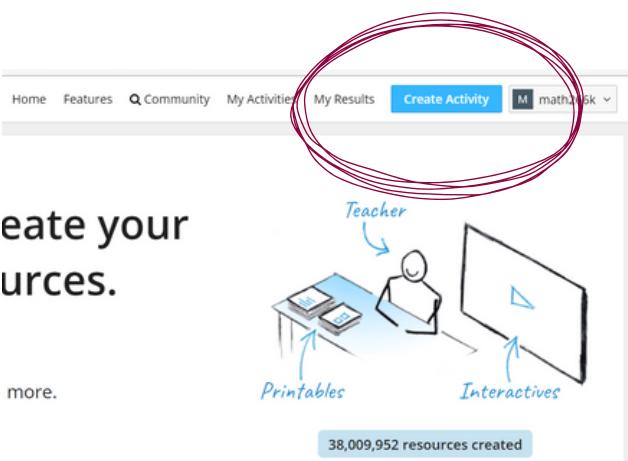
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Possible games on wordwall

After creating an account on wordwall, you have actually two possibilities to programm your activity.



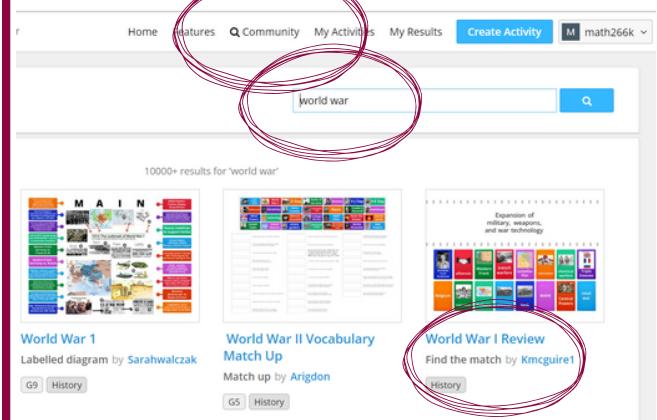
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more.

1. Option: create your own activities.

Here you can choose between different kinds of activities: puzzle, memory game, wheel of questions, quiz, and many many more. The creation is really intuitive and the website supports you in the creation of the game.

2. Option: look in the community



Since many other teachers use the same tool, you can easily find activities already made (also in your own language). Just type your topic in the search bar your topic and scroll and try the already made activities. You will be able to copy and also modifiy the activities found, or use it as they are.